ATTENTION DT

START TIMER

1. Put on bracelet, remove attention.
Should have moderately preferred items.

2. Hit LAP for 1st target problem behavior, ignore otherwise

3. Deny requests while bracelet is on.

4. Remove bracelet at 30 s

5. Prompt at 40 s *if needed*

Independent *or* Prompted Request
May look like
Touching you with picture card
"Talk to me please"

STOP TIMER. Give high quality attention

TANGIBLE DT

START TIMER

1. Put on bracelet, restrict highly preferred items.
Give attention every ~30 seconds

2. Hit LAP for 1st target problem behavior, ignore otherwise

3. Deny requests while bracelet is on

4. Remove bracelet at 30 s

5. Prompt at 40 seconds *if needed*

Independent *or* Prompted Request:
Touching you with picture card
"Can I have my _____ please?"
"Give me my _____ back please."

STOP TIMER. Return highly preferred items.

ESCAPE DT

START TIMER

1. Put on bracelet, place demands every 5 seconds.
   No preferred items present.

2. Hit LAP for 1st target problem behavior, ignore otherwise

3. Deny requests while bracelet is on

4. Remove bracelet at 30 s

5. Prompt at 40 seconds *if needed*

Independent *or* Prompted Request:
May look like
Touching you with picture card
"Can I have a break please?"

STOP TIMER. Give break from demands