

Four-Year Roadmap and Checklist COMPUTER SCIENCE 120 hours

To be eligible for graduation, a student must have passed all required courses, including the technical electives, and shall have earned a minimum average grade of C in (a) all courses taken, (b) courses taken within the School of Engineering, and (c) department courses of each major.

Semester 1		Year 1	ar 1 Semester 2	
(4 hours)(4 hours)(3 hours)(3 hours)	Basic Science MATH 1300 ES 1401-1403 Open Elective		(4 hours)(4 hours)(3 hours)(3 hours)	Basic Science MATH 1301 CS 1101 Liberal Arts Core
Total: 14 hours			Total: 14 hours	
Semester 3		Year 2	Semester 4	
(4 hours)(3 hours)(3 hours)(3 hours)(3 hours)	Basic Science CS/ECE 2201 CS 2212 Open Elective Open Elective		(3 hours)(4 hours)(3 hours)(3 hours)(3 hours)	MATH 2300 CS/ECE 2281+CS/ECE 2281L CS/ECE 3251 Liberal Arts Core – CS 1151 Open Elective
Total: 16 hours			Total: 16 hours	
Semester 5		Year 3	Semester 6	
(3 hours)(3 hours)(3 hours)(3 hours)(2 hours)	MATH 2820 CS 3270 CS 3281 Liberal Arts Core Open Elective		(3 hours)(3 hours)(3 hours)(3 hours)(3 hours)	MATH 2410 CS 3250 CS Depth Liberal Arts Core Open Elective – ES 2100W
Total: 14 hours			Total: 15 hours	
Year 4 Semester 7		Year 4	Semester 8	
(1 hours)(3 hours)(3 hours)(3 hours)	CS 4959 CS Depth CS Depth CS Depth		(3 hours)(3 hours)(3 hours)(3 hours)	Computer Science Project CS Depth Technical Elective Liberal Arts Core
(3 hours) (3 hours)	Technical Elective Liberal Arts Core		(3 hours)	Open Elective

Note: <u>The VU Undergraduate Catalog</u> is the definitive source for all degree requirements. If there are differences between this document and the catalog, then the catalog will prevail.