

Four-Year Roadmap and Checklist COMPUTER SCIENCE 120 hours

To be eligible for graduation, a student must have passed all required courses, including the technical electives, and shall have earned a minimum average grade of C in (a) all courses taken, (b) courses taken within the School of Engineering, and (c) department courses of each major.

<u>Semester 1</u>	Year 1	Semester 2
(4 hours) Basic Science (4 hours) MATH 1300 (3 hours) ES 1401-1403 (3 hours) Open Elective		(4 hours) Basic Science (4 hours) MATH 1301 (3 hours) CS 1101 (3 hours) Liberal Arts Core
Total: 14 hours		Total: 14 hours
<u>Semester 3</u>	Year 2	Semester 4
(4 hours) Basic Science (3 hours) CS 2201 (3 hours) CS 2212 (3 hours) Open Elective (3 hours) Open Elective		(3 hours) MATH 2300 (4 hours) CS 2281+CS 2281L (3 hours) CS 3251 (3 hours) Liberal Arts Core - CS 1151 (3 hours) Open Elective
Total: 16 hours		Total: 16 hours
<u>Semester 5</u>	Year 3	<u>Semester 6</u>
(3 hours) MATH 2820 (3 hours) CS 3270 (3 hours) CS 3281 (3 hours) Liberal Arts Core (2 hours) Open Elective		 (3 hours) MATH 2410 (3 hours) CS 3250 (3 hours) CS Depth (3 hours) Liberal Arts Core (3 hours) Open Elective - ES 2100W
Total: 14 hours		Total: 15 hours
<u>Semester 7</u>	Year 4	<u>Semester 8</u>
 (1 hours) CS 4959 (3 hours) CS Depth (3 hours) CS Depth (3 hours) CS Depth (3 hours) Technical Elective (3 hours) Liberal Arts Core 		(3 hours)Computer Science Project(3 hours)CS Depth(3 hours)Technical Elective(3 hours)Liberal Arts Core(3 hours)Open Elective
Total: 16 hours		Total: 15 hours

Note: <u>The VU Undergraduate Catalog</u> is the definitive source for all degree requirements. If there are differences between this document and the catalog, then the catalog will prevail.