

Four-Year Roadmap and Checklist ELECTRICAL AND COMPUTER ENGINEERING 122 hours

To be eligible for graduation, a student must have passed all required courses, including the technical electives, and shall have earned a minimum average grade of C in (a) all courses taken, (b) courses taken within the School of Engineering, and (c) department courses of each major.

Year 1		ear 1	0	
<u>Semester 1</u>			<u>Semester 2</u>	
(4 hours) (3 hours)	CHEM 1601+1601L MATH 1300 ES 1401-1403 Liberal Arts Core		(4 hours) (4 hours)	CS 1100 or CS 1101 MATH 1301 PHYS 1601+1601L MSE 1500+1500L or CHEM 1602/L
Total: 14 hours			Total: 15 hours	
Year 2				
Semester 3			<u>Semester 4</u>	
(3 hours) (3 hours) (4 hours)	ECE 2112 + 2112L CS 2201 or 2204 MATH 2300 PHYS 1602+1602L Liberal Arts Core		(4 hours) (3 hours) (3 hours)	
Total: 17 hours			Total: 17 hours	
Year 3				
<u>Semester 5</u>			<u>Semester 6</u>	
(3 hours) (3 hours) (3 hours)	ECE Program Elective*		(3 hours) (3 hours)	ES 2100W ECE Program Elective* ECE Program Elective* Technical Elective Liberal Arts Core
Total: 16 hours			Total: 15 hours	
Year 4				
<u>Semester 7</u>			<u>Semester 8</u>	
(3 hours)(1 hours)(3 hours)(3 hours)(3 hours)(3 hours)	ECE 4950 ECE 4959 ECE Program Elective* ECE Program Elective* Liberal Arts Core Technical Elective		(3 hours) (3 hours) (3 hours)	ECE Program Elective Technical Elective
Total: 16 hours			Total: 12 hours	

^{*}CS 3251 (Intermediate Software Design) is recommended in spring of the sophomore year as preparation for advanced computer science courses, with a technical elective taken in fall of the junior year. Otherwise, students may choose a technical elective in spring of the sophomore year and an ECE program elective in fall of the junior year. At least one design domain expertise (DE) course required prior to ECE 4951.