

Four-Year Roadmap and Checklist COMPUTER SCIENCE 120 hours

To be eligible for graduation, a student must have passed all required courses, including the technical electives, and shall have earned a minimum average grade of C in (a) all courses taken, (b) courses taken within the School of Engineering, and (c) department courses of each major.

| Semester 1 | Year 1 Semester 1 Semester 2 | | ter 2 |
|---|------------------------------|---|--|
| (4 hours) Basic Science(4 hours) MATH 1300(3 hours) ES 1401-1403(3 hours) Open Elective | | (4 hours) (3 hours) | |
| Total: 14 hours | | Total: 14 hours | |
| Semester 3 | Year 2 | <u>Semester 4</u> | |
| (4 hours) Basic Science(3 hours) CS 2212(3 hours) CS 2201(6 hours) Open Elective | | (3 hours) (3 hours) | CS 2281+CS 2281L |
| Total: 16 hours | | Total: 16 hours | |
| <u>Semester 5</u> | Year 3 | <u>Semes</u> | ter 6 |
| (3 hours) MATH 2820 (3 hours) CS 3270 | | (3 hours) (3 hours) | CS 3250 |
| (3 hours) CS 3281(3 hours) Liberal Arts Core(2 hours) Open Elective | | | CS Depth Liberal Arts Core Open Elective - ES 2100W |
| (3 hours) Liberal Arts Core | | (3 hours) | Liberal Arts Core Open Elective - ES 2100W |
| (3 hours) Liberal Arts Core (2 hours) Open Elective | Year 4 | (3 hours) (3 hours) | Liberal Arts Core Open Elective – ES 2100W ours |
| (3 hours) Liberal Arts Core(2 hours) Open ElectiveTotal: 14 hours | Year 4 | (3 hours)(3 hours)Total: 15 ho(3 hours)(3 hours)(3 hours)(3 hours)(3 hours) | Liberal Arts Core Open Elective - ES 2100W Durs ter 8 Computer Science Project CS Depth |