



Approved 6 July 2017 by Prof. K. Frampton

Semester 1	Course	Hrs
CHEM 1601, 1601L (102A, 104A)	General Chemistry	4
ES 1401, 2, 3 (140A, B, C)	Intro to Engineering	3
MATH 1300 (155A)	Acc Single-Var Calculus I	4
	LAC	3
	Vanderbilt Visions	0
	total hours	14

Semester 2	Course	Hrs
CS 1101 or 1103 (101 or 103)	Programming	3
MSE 1500, 1500L (150, 150L)	Materials Science I	4
MATH 1301 (155B)	Acc Single-Var Calculus II	4
PHYS 1601, 1601L (116A, 118A)	General Physics I	4
	total hours	15

Semester 3	Course	Hrs
CE 2200 (180)	Statics	3
	LAC	3
MATH 2300 (175)	Multivariable Calculus	3
	ME 160 Intro to ME Design	3
PHYS 1602, 1602L (116B, 118B)	General Physics II & Lab	4
	total hours	16

Semester 4	Course	Hrs
EECE 2112 (112)	Circuits I	3
	LAC	3
MATH 2420 (198)	Methods of Ord Diff Eqs	3
ME 2190 (190)	Dynamics	3
ME 2171 (171)	Instrumentation Lab	2
ME 2220 (220)	Thermodynamics	3
	total hours	17

Semester 5	at Queensland University	Hrs
	LAC	3
MECH 2100 ( 3 hrs ME 3202/202, 1 hr ME 2051 ME Elect)	Machine Element Design	4
CIVL 2131 (3 hrs ME 3224/224, 1 hr ME 2050 tech elec)	Fluid Mech for Civ & Env Engineers (Queensland requires preapproval to take this)	4
	Technical elective	4
	total hours	15

Semester 6	Course	Hrs
	Math elective	3
ME 3204 (204)	Mechatronics	3
ME 3248 (248)	Heat Transfer	3
	ME elective	3
	LAC	3
	Open elective	3
	total hours	18

Semester 7	Course	Hrs
	LAC	3
ME 4213 (213)	Energetics Laboratory	2
ME 4950 (242)	Design Synthesis	2
ME 4959 (297)	Sr Engr Design Seminar	1
ME 3234 (234)	Systems Dynamics	4
CE 2205 (182)	Mechanics Of Materials	3
MSE 2205 (232)	Stre & Stru of Engr Mtls	1
	total hours	16

Semester 8	Course	Hrs
ME 4951 (243)	Eng Design Projects	3
	ME elective	3
	ME elective	3
	Technical elective	3
	Open elective	3
	total hours	15

Total hours = 126

*This curriculum plan is a guide but is NOT authoritative. The Undergraduate Catalog is the authoritative document regarding degree requirements. Students considering studying abroad should consult the catalog and discuss their plans with their academic advisers.*