

### Skill 3: Students can identify word families

#### **Go Fish [This one would take a little while to prep]**

*Purpose:* Helps students build knowledge of word families/groups

*Length:* 20 minutes, works best with vocabulary that you are using in class

*Grade:* 6-8

*Best Part:* It's a game.

Directions:

1. Prepare the decks (have a student volunteer help you with this if you can) You'll need 1 deck for each group playing. There is an "answer" key with all words within their family.
2. Put students in groups of 2-4.
3. Explain the rules for Go Fish –
  - Today we're going to play a classic card game. Go Fish. Who remembers how to play?
  - Yes, basically you're trying to get all the 7s, or all the kings by asking your partner for theirs. If they don't have what you've asked for, you GO FISH. Once you have all 4 of one thing, you lay them down. Whoever runs out of cards first wins.
  - But, instead of trying to get all 4 of one number, we're going to play with vocabulary words.
  - Hold up the deck – in each deck, there are different groups of words that all share the same root. There are four cards in each root family. You will play the same way – trying to ask your partners and picking from the pile in order to get rid of your cards.
  - Each person should start with 6 cards.
  - Any questions?
4. Get students into groups, pick a dealer, give out the cards.
5. One likely outcome of the game is that kids will debate whether words are in the same family; this is great! Having kids discussing how they know and recognize words, identify similarities and use prior knowledge is the point of the game. The correct answers are included with the deck in case you need to come step in as referee.
6. At the end of playing, reflect on what they learned. This could bring up specific words, or general word awareness.

- Act - means to move or do. *Action, activate, react, and transaction,*
- Ambul - means move or walk. *Amble, ambulant, ambulate, ambulation*
- Ambi - both. *Ambidextrous, ambiguous, ambiguities, ambivalence*
- Auto - means self or same. *Autocrat, automatic, autograph, autobiography*
- Cardio - means heart. *Cardiovascular, cardiology, cardiogram, cardiologist*
- Cede - means go. *Exceed, recede, accessible, recession*
- Counter - means against or opposite. *Counteract, counterpoint, encounter and counterargument*
- Demo - means people. *Democracy, democrat, demographer, and demographic*
- Derma - means skin. *Dermatology, epidermis, hypodermic, taxidermy*
- Equi - means equal. *Equity, equilateral and equidistant, equivalent*
- Ex - means out or away. *Exit, extract, exhaust, and explosion*
- Im - means not. *Impossible, immature, immaterial, immodest*
- Intra - means within or into. *Intrapersonal, intramural, intravenous, introspective*
- Ject - means to throw. *Reject, eject, projector and injected*
- Mal - means bad. *Malignant, malfunction, malice, malicious*
- Omni - means all. *Omnipotent, omnipresent omnibus omnivore*
- Poly - means many. *Polygamous, polychrome, polyglot, polytheist*
- Script - means write. *Manuscript, postscript, scripture, scripted*
- Sect - means cut. *Intersect, dissect, sectional section*
- Vis, vid - means see. *Envision, evident, visa, visage*

AMBIDEXTROUS	AMBIGUOUS	AMBIVALENCE	AMBIGUITIES
ACTION	TRANSACTION	ACTIVATE	REACT
AMBLE	AMBULANT	AMBULATE	AMBULATION
AUTOGRAPH	AUTOBIOGRAPHY	AUTOCRAT	AUTOMATIC
CARDIO VASCULAR	CARDIOLOGY	CARDIOGRAM	CARDIOLOGIST
COUNTERACT	COUNTERPOINT	ENCOUNTER	COUNTER ARGUMENT
DEMOCRACY	DEMOCRAT	DEMOGRAPHER	DEMOGRAPHIC
EXCEED	RECEDE	ACCESSIBLE	RECESSION
DERMATOLOGY	EPIDERMIS	HYPODERMIC	TAXIDERMY
EQUITY	EQUILATERAL	EQUIDISTANT	EQUIVALENT

EXIT	EXTRACT	EXHAUST	EXPLOSION
IMPOSSIBLE	IMMATURE	IMMATERIAL	IMMODEST
MALIGNANT	MALFUNCTION	MALICE	MALICIOUS
REJECT	EJECT	PROJECTOR	INJECTED
INTRA PERSONAL	INTRAMURAL	INTRAVENOUS	INTRO SPECTIVE
OMNIPOTENT	OMNIPRESENT	OMNIBUS	OMNIVORE
POLYGAMOUS	POLYGLOT	POLYTHEIST	POLYCHROME
ENVISION	EVIDENT	VISA	VISAGE
MANUSCRIPT	POSTSCRIPT	SCRIPTURE	SCRIPTED
INTERSECT	DISSECT	SECTIONAL	SECTION