### Designing Citizen Science for Communities

Kazjon Grace
Mary Lou Maher
InDe Lab
UNC Charlotte

Jenny Preece
Carol Boston
Information Studies
University of Maryland

Tom Yeh
Abigale Stangl
Computer Science
University of Colorado



this design needs improvement

new test data entered

**Bio-Diversity-Data** 

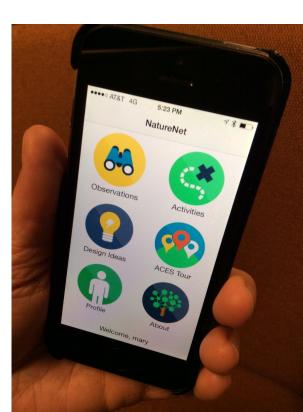
Design-Ideas

Please enter Design-Ideas

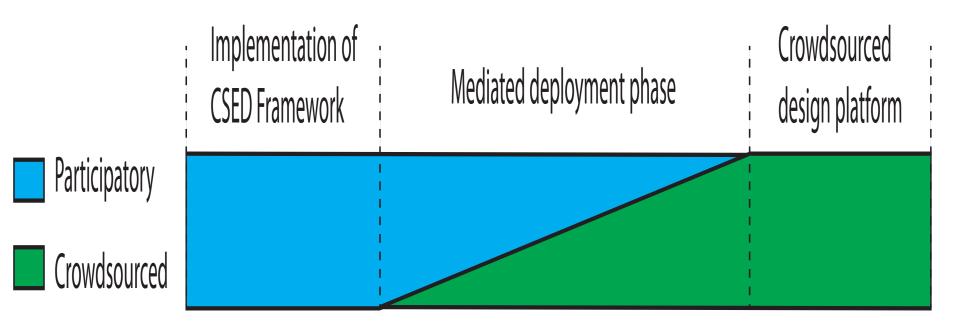
## Community Driven Environmental Projects

- NSF funded project for Advances in Informal Science Learning (#1423207)
- Community-Driven Projects That Adapt Technology for Environmental Learning in Nature Preserves
- Three communities:
  - ACES in Colorado
  - Anacostia Watershed in Maryland
  - Reedy Creek in North Carolina

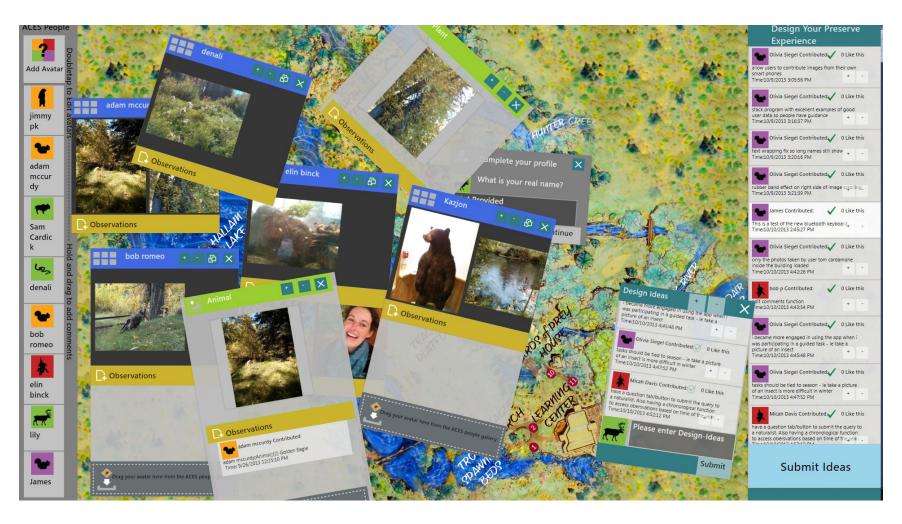
Key concept is the adaptation of core technology to support communities in their environmental projects.



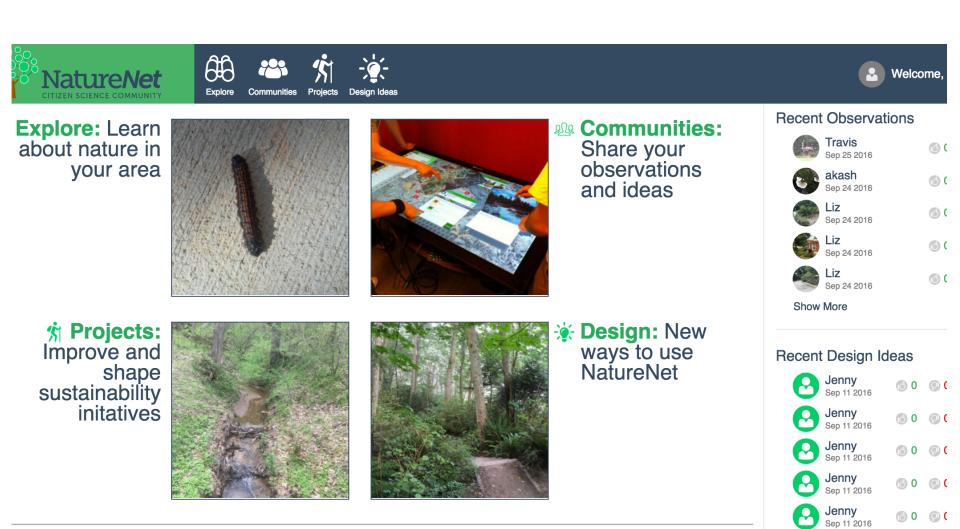
# Community Driven Environmental Projects via Crowd Sourced Experience Design



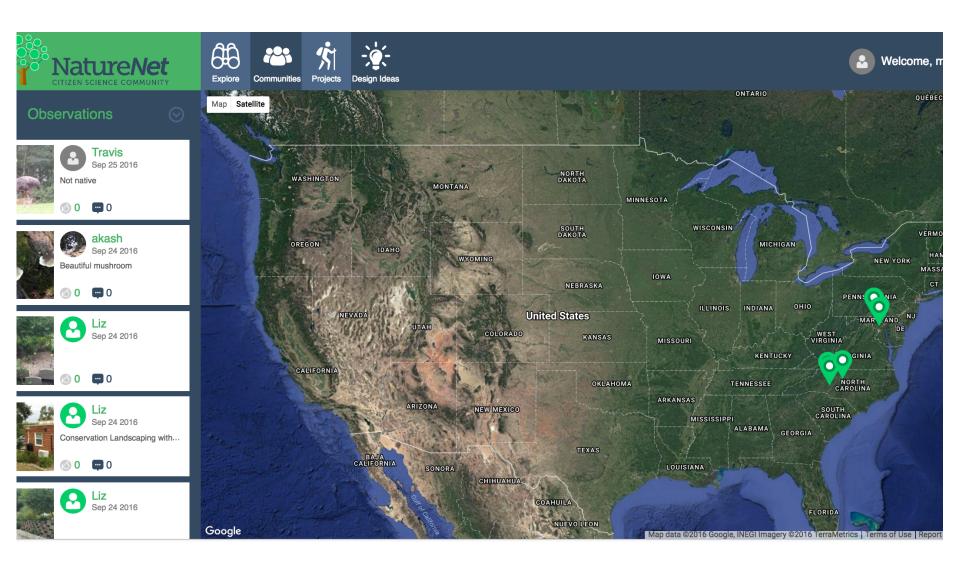
### Tabletop at Aspen Center for Environmental Studies



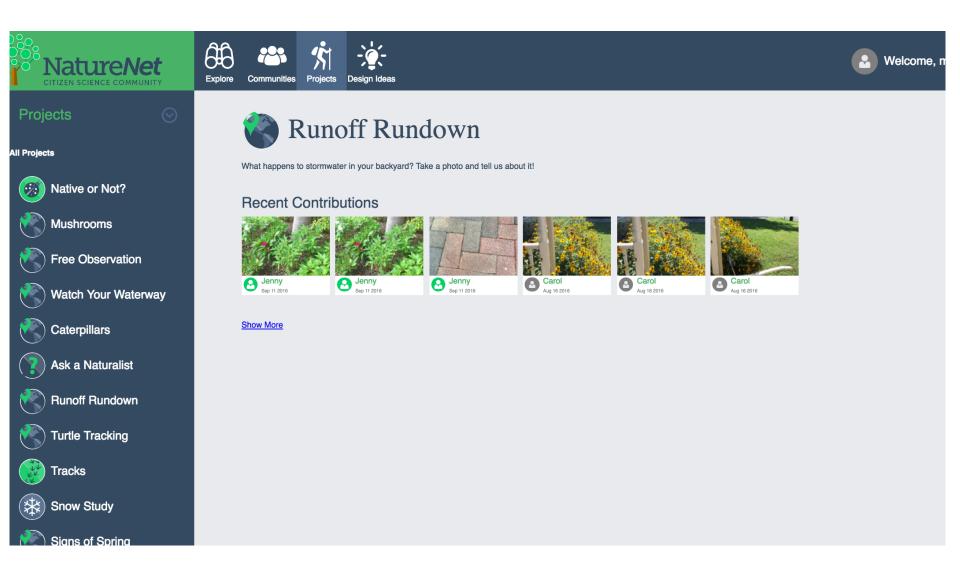
### NatureNet Web Site - Reflection



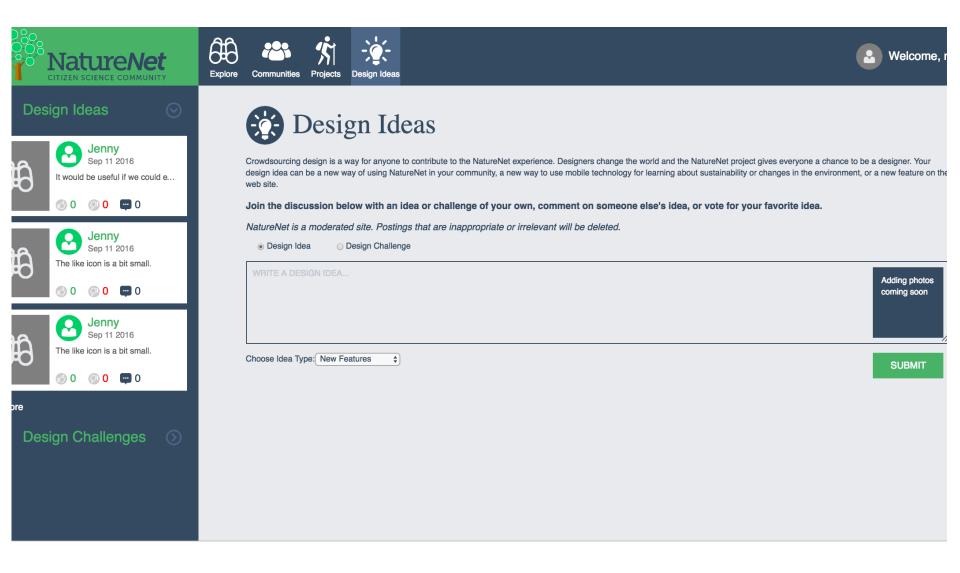
### Contributions shown on a map



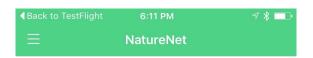
### Data collections for projects



### Discuss design ideas



### iPhone app - Explore



### What is NatureNet?

A community of citizen environmentalists whose memberskeep making it better

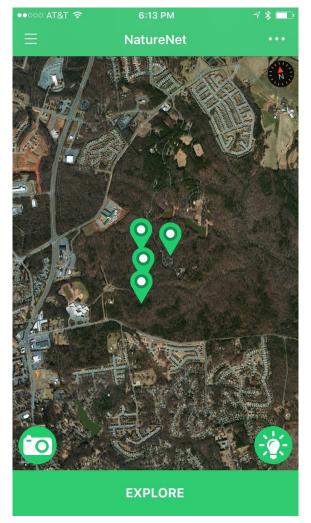


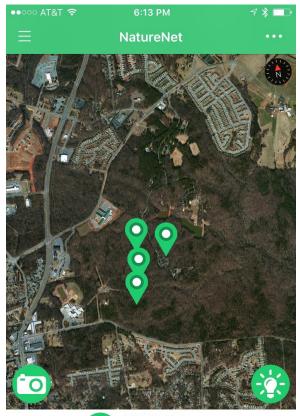
LEARN about nature in your community
SHARE your observations and ideas
SHAPE nature projects in your local community
DESIGN this nature technology with your community

### What is NatureNet?



Do you want to participate in a biodiversity-preserving project in your area? Or do you have an idea for a new project and want to get a community behind you? Join NatureNet today, and don't just be a voice in the crowd: be part of a crowd with a voice!







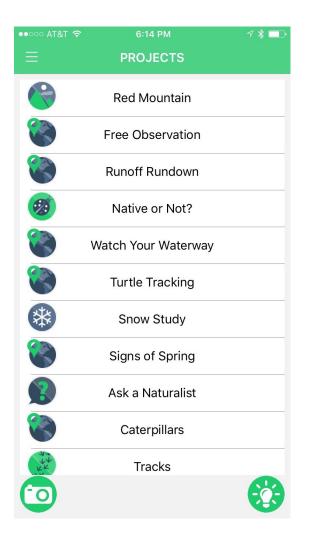


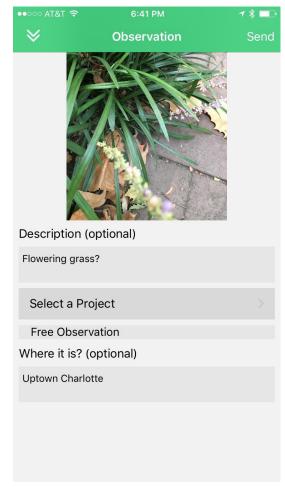
waterfall is flowing again

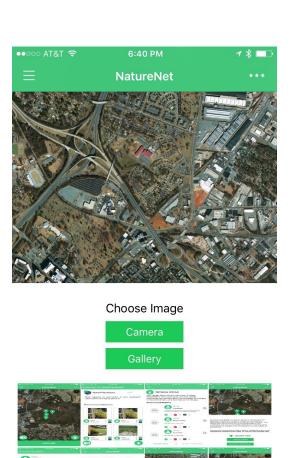




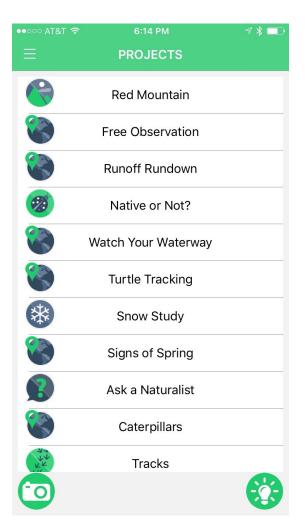
### Contribute to projects



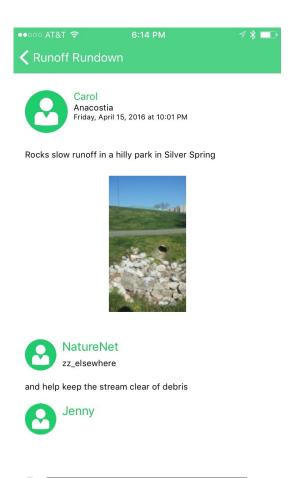




### Comment on projects

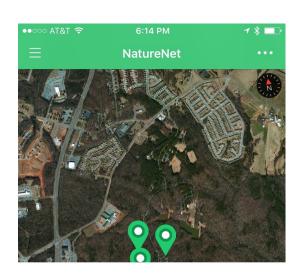






Send

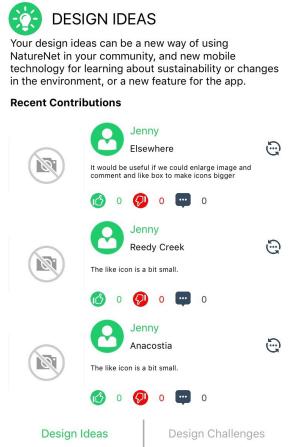
### Contribute new ideas and challenges

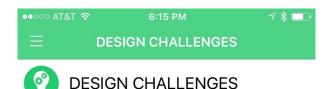


Crowdsourcing design is a way for anyone to contribute to the NatureNet experience. Designers change the world and the NatureNet project gives everyone a chance to be a designer. Your design ideas can be a new way of using NatureNet in your community, and new to use mobile technology for learning about sustainability or changes in the environment, or a new feature on the web site.

Join the discussion below with an idea or challenge of your own, comment on someone else's idea, or vote for your favorite idea.

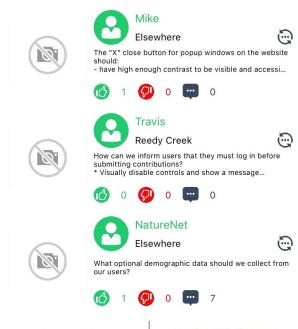






A design challenge is a question – for example: How can the NatureNet app collect temperature data?

### **Recent Contributions**



Design Ideas

Design Challenges

### NatureNet and Community-driven Citizen Science

Crowd sourcing experience design: Deploy the design in stages:

- 1. original design developed by the design team
- 2. a participatory design process
- 3. fully crowd-sourced design

Design process is centered on the concept of **ideas** to improve the nature preserve experience

The community can **contribute**, **comment**, **like**, **and implement** their ideas for NatureNet.

Future qualitative and quantitative assessments of the affect of CSED on the citizen science project, on user **motivation**, and on the **creativity** of ideas submitted by users.

This work is supported by NSF 1221513 VOSS: Crowdsourcing interaction design for citizen science virtual organizations and NSF 1423207: AISL Community-Driven Projects That Adapt Technology for Environmental Learning in Nature Preserves

### NatureNet Resources

- Citizen Science Web site:
  - https://nature-net.org/
- NatureNet Research Web site:
  - http://research.nature-net.org/
- iOS App on Apple Store:
  - NatureNet
- Android App on Google Play
  - Coming soon