### **Quantifying Physical Interface Dynamics** Human-Prosthesis & Human-Exoskeleton Power Transmission

Karl E. Zelik Biomechanics & Assistive Technology Lab Vanderbilt University, Nashville, TN, USA

# A poor transmission can ruin performance

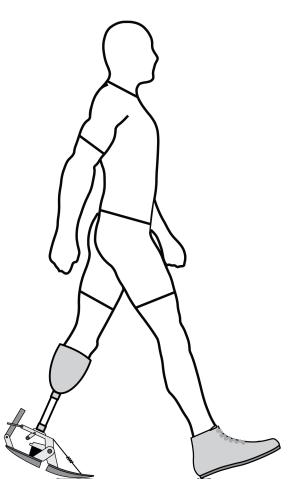


"Not bad-looking, but unpleasant to drive in every conceivable way. May have <u>the most annoying transmission ever made.</u>" – Edmunds.com

# A poor transmission can ruin performance

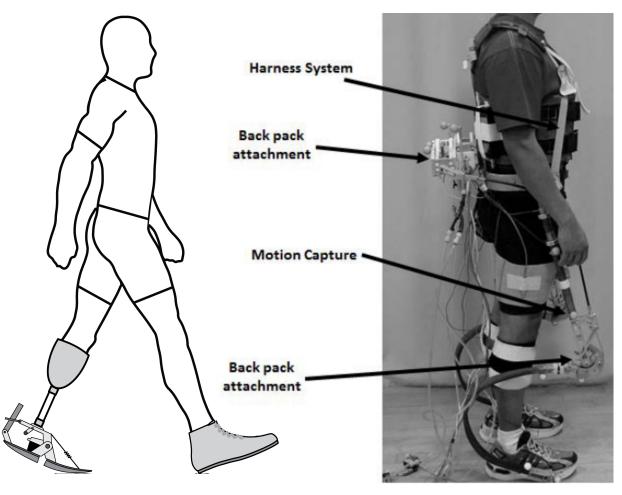


#### Some Evidence in Literature Human-device power transmission problems



## Bionic Prostheses (Zelik et al. 2011)

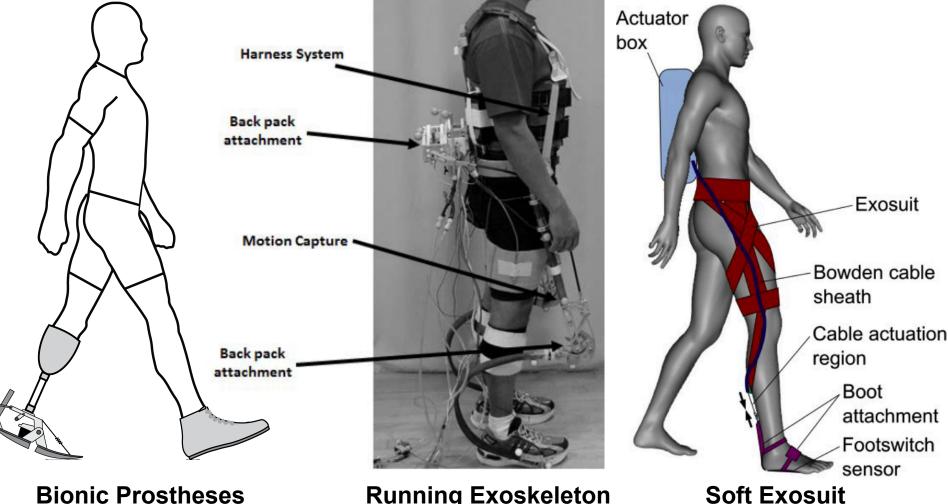
#### **EVIDENCE IN LITERATURE** Human-device power transmission problems



Bionic Prostheses (Zelik et al. 2011)

Running Exoskeleton (Cherry et al. 2016)

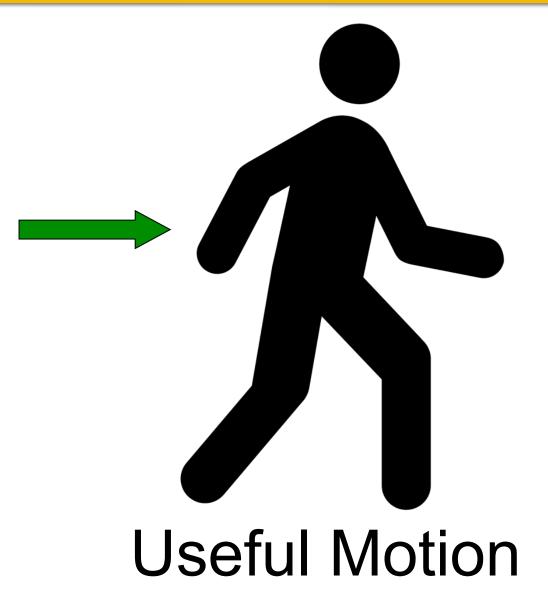
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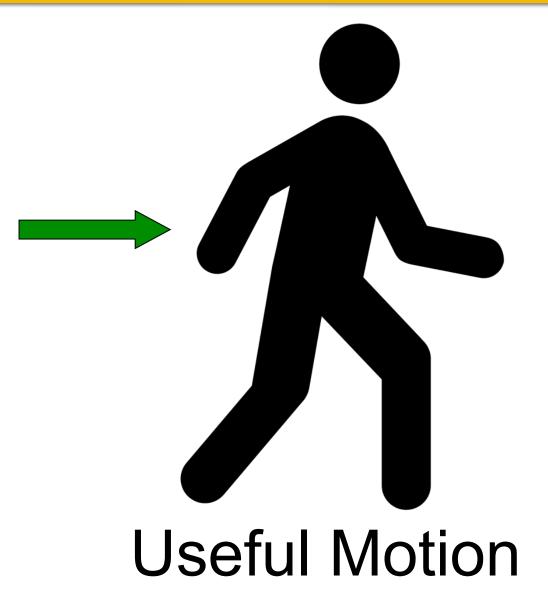
Bionic Prostheses (Zelik et al. 2011)

Running Exoskeleton (Cherry et al. 2016)

(Asbeck et al. 2014)



Can reduce metabolic cost, making it easier to walk (Gottschall & Kram 2003)



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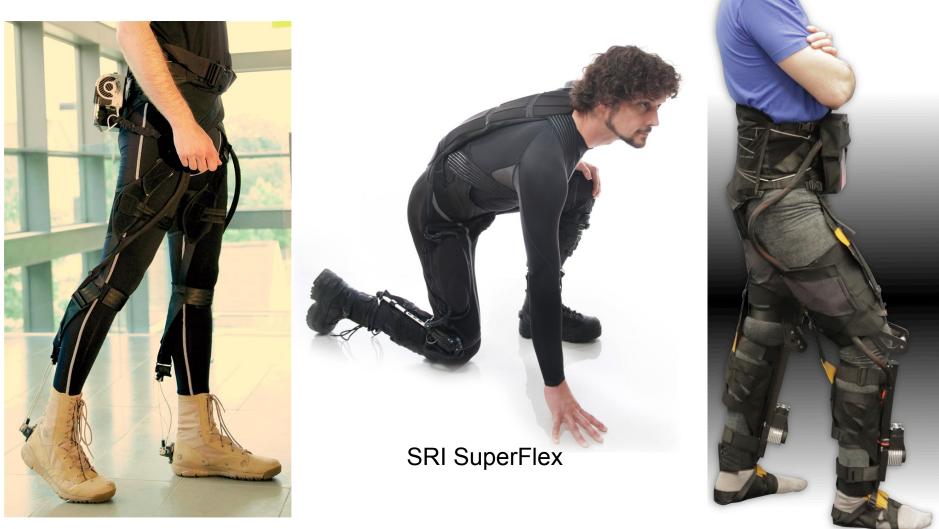
# Extraneous Motion (soft tissue deformation)

#### HUMAN AUGMENTATION DEVICES Goal: maximize useful power, minimize extraneous

Key Question: How can we measure effectiveness of power transmission?



#### HUMAN-EXOSKELETON Estimating power transmission in soft exosuits



Harvard Exosuit

ETHZ MAXX

#### HUMAN-EXOSKELETON Estimating power transmission in soft exosuits

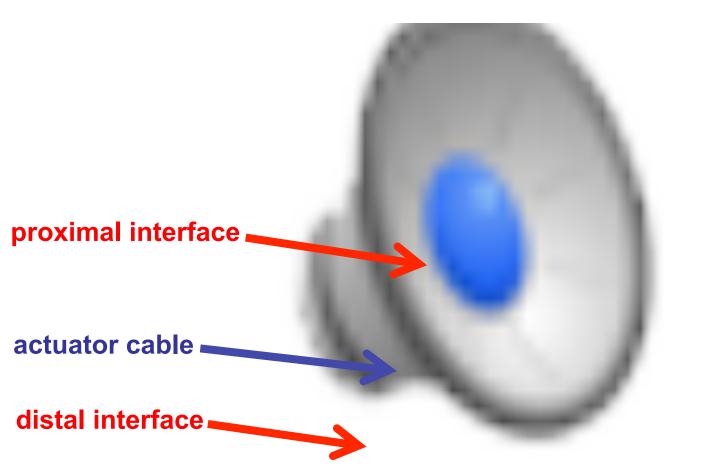


Harvard Exosuit

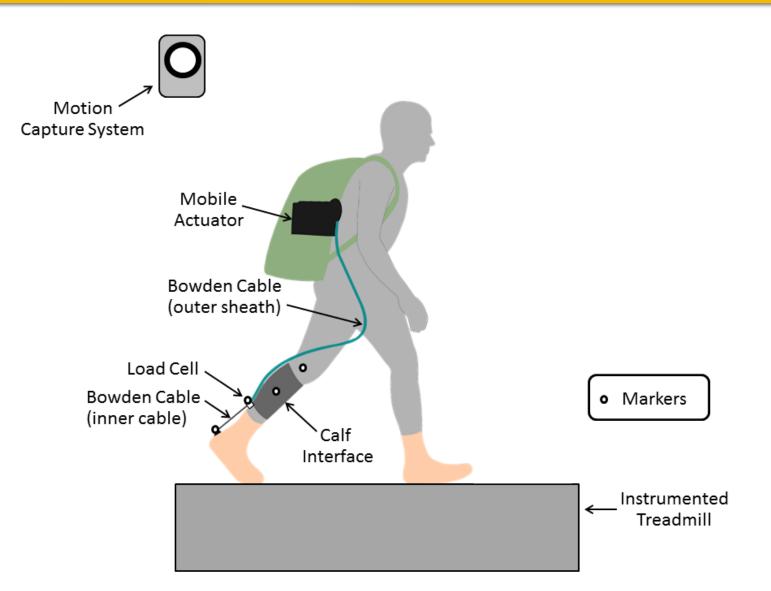
ETHZ MAXX

#### HUMAN-EXOSKELETON Power absorbed into soft tissue & interface deformation

#### actuator (above, out of view)

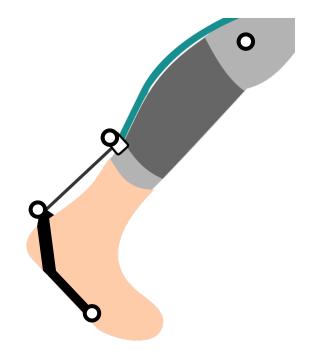


#### HUMAN-EXOSKELETON Experiment to quantify power transmission in exosuits



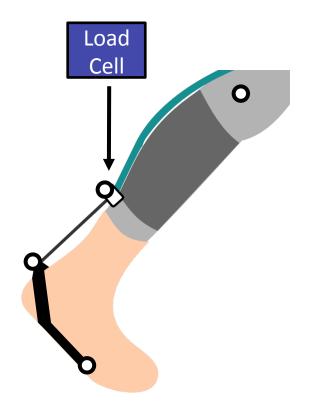






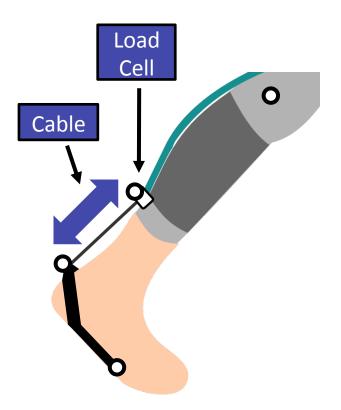






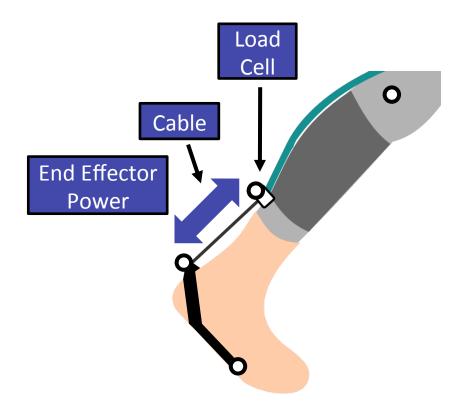






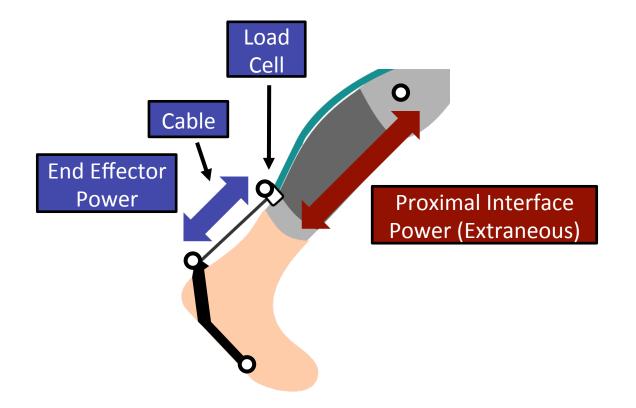






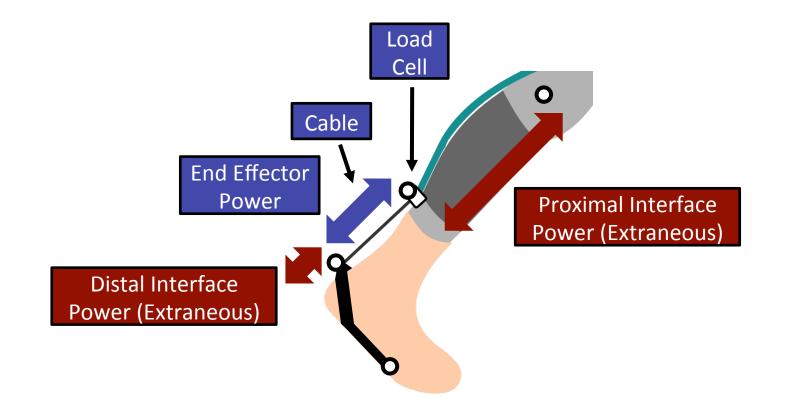






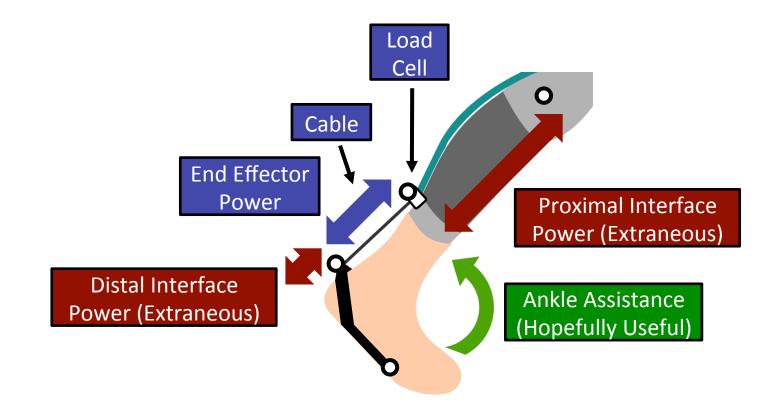
















# **End Effector Power**





Ankle	Proximal & Distal
Assistance	Interface Absorption





# AnkleProximal & DistalAssistanceInterface Absorption

ratios depend on physical interface & device control

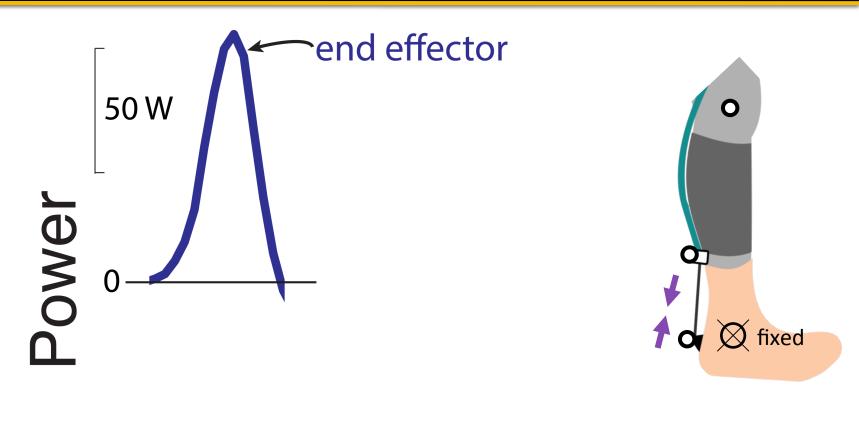








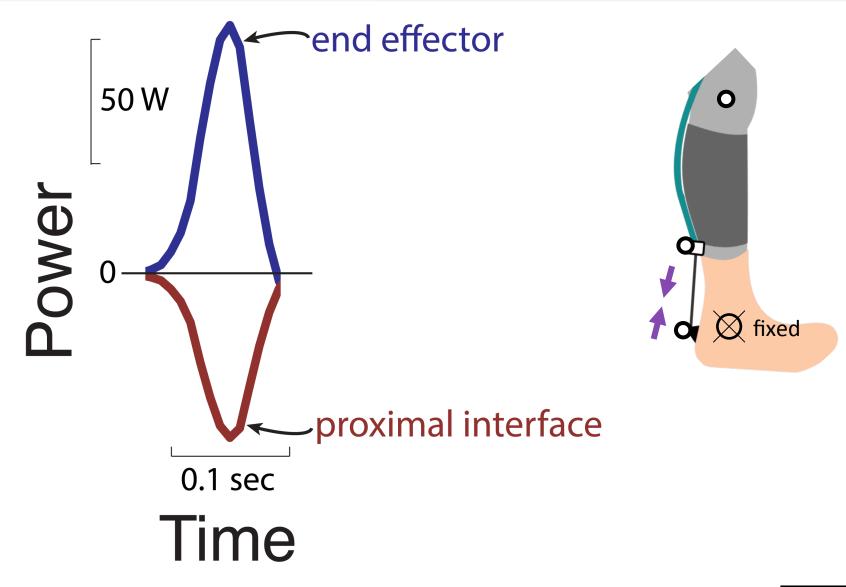




# 0.1 sec Time

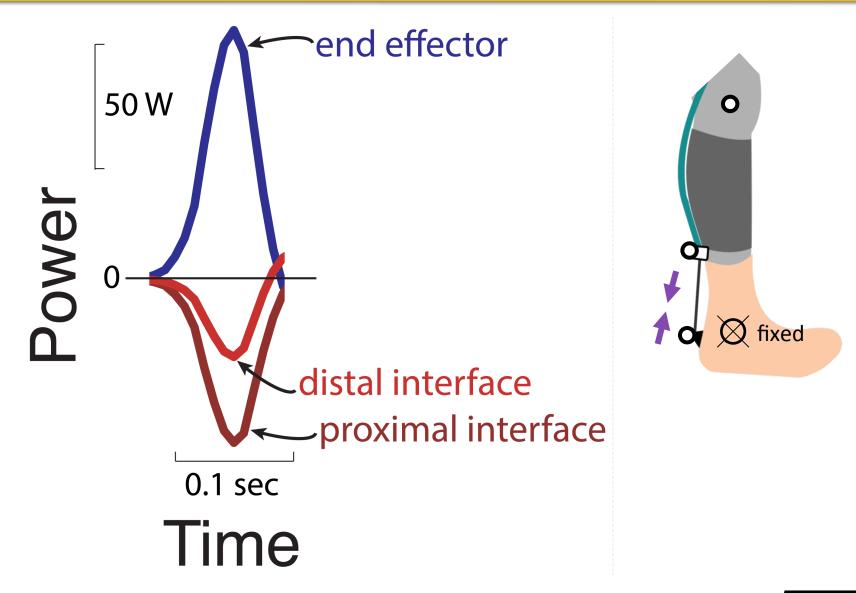






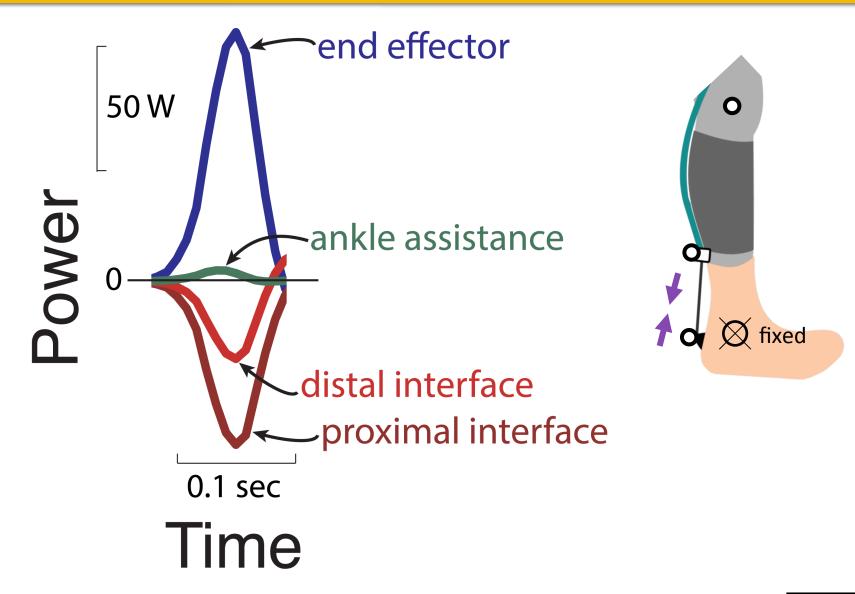








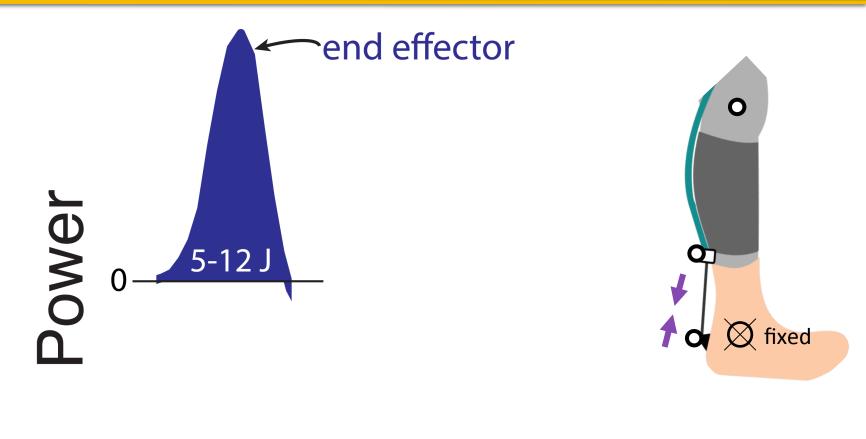








#### HUMAN-EXOSKELETON Validation test: interface can absorb substantial energy

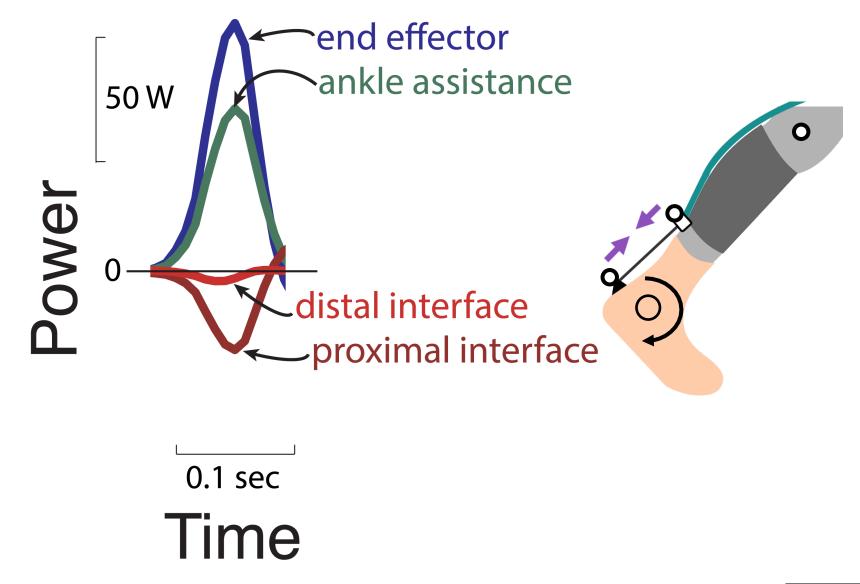


# 0.1 sec Time





#### HUMAN-EXOSKELETON Walking tests: projected results







#### HUMAN-EXOSKELETON Key challenge: to understand the physical interface

#### as part of hybrid human-device system being optimized



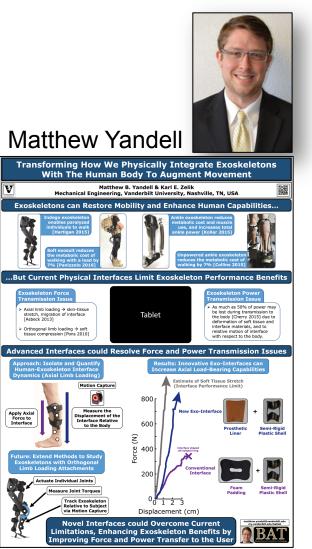


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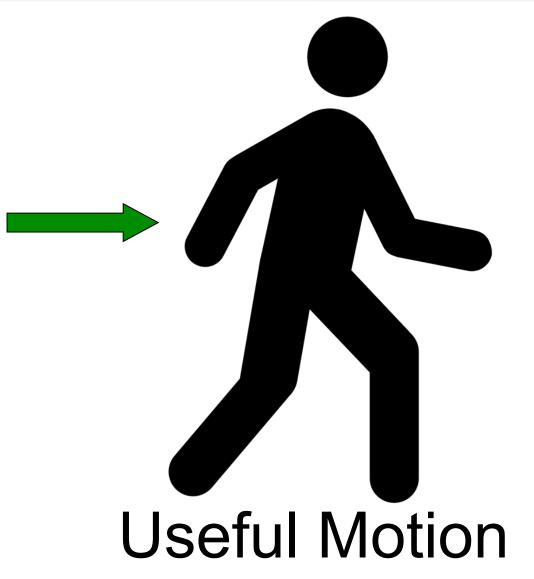
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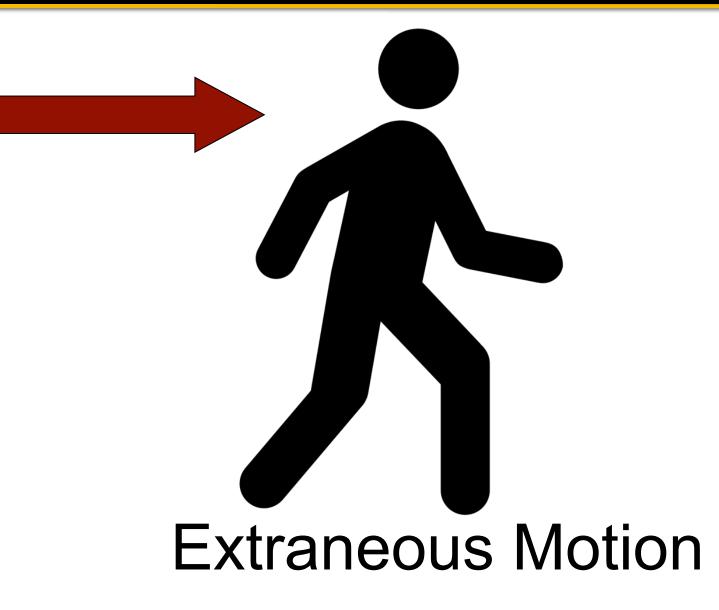


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Can reduce metabolic cost, making it easier to walk (Gottschall & Kram 2003)

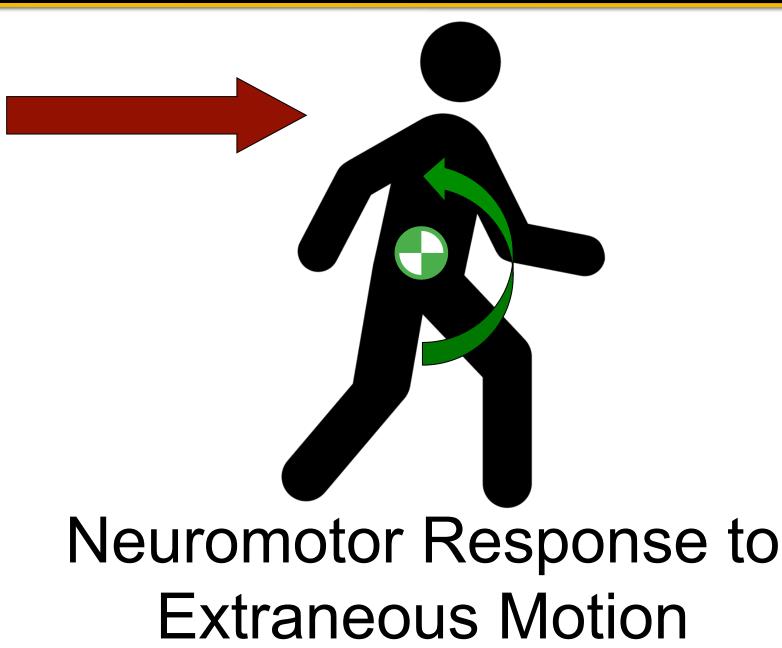
# How CAN BODY RECEIVE POWER? Imagine being pushed from behind while walking



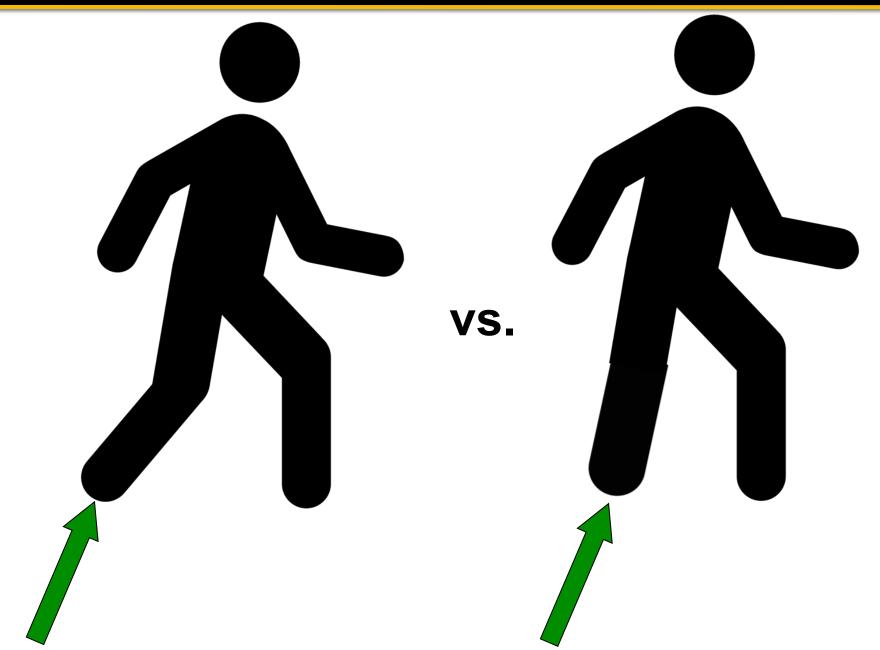
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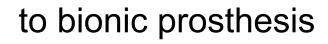
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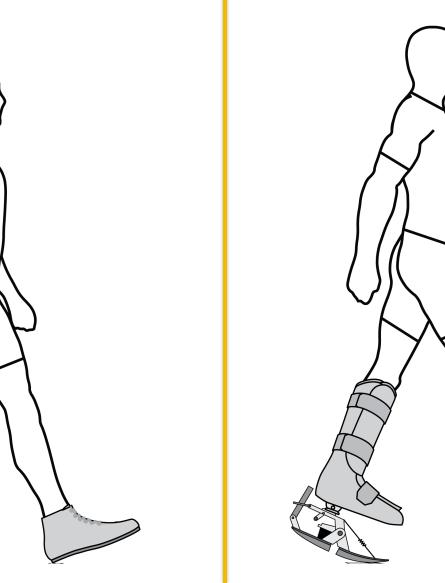


#### How CAN BODY RECEIVE POWER? Preemptive adjustments can also alter effect of power

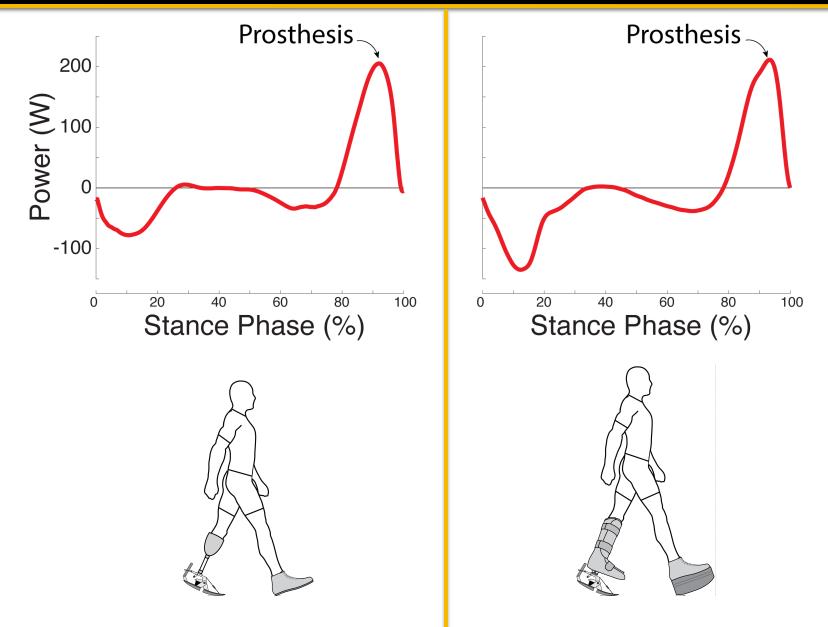


# HUMAN-PROSTHESIS Individuals/groups can respond completely differently



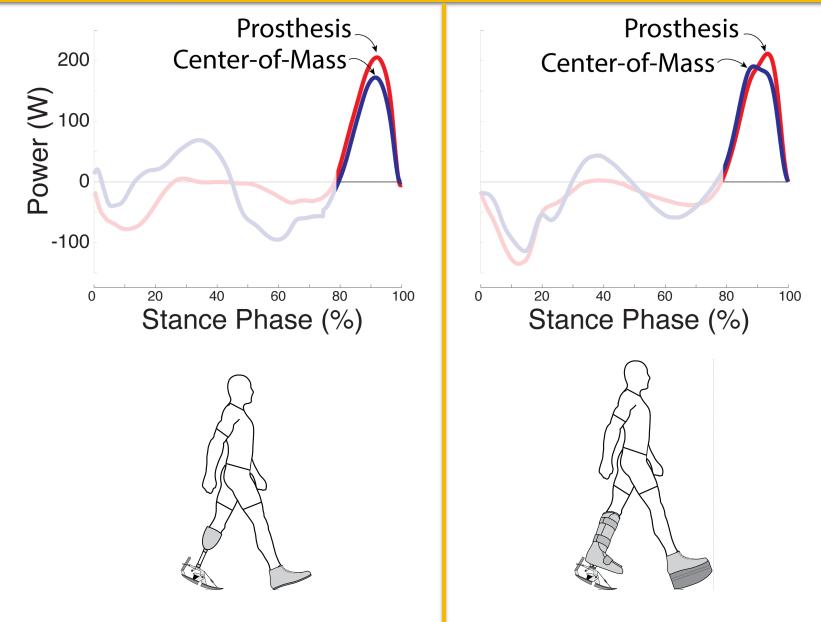


# HUMAN-PROSTHESIS Prosthesis functioned the same for both groups



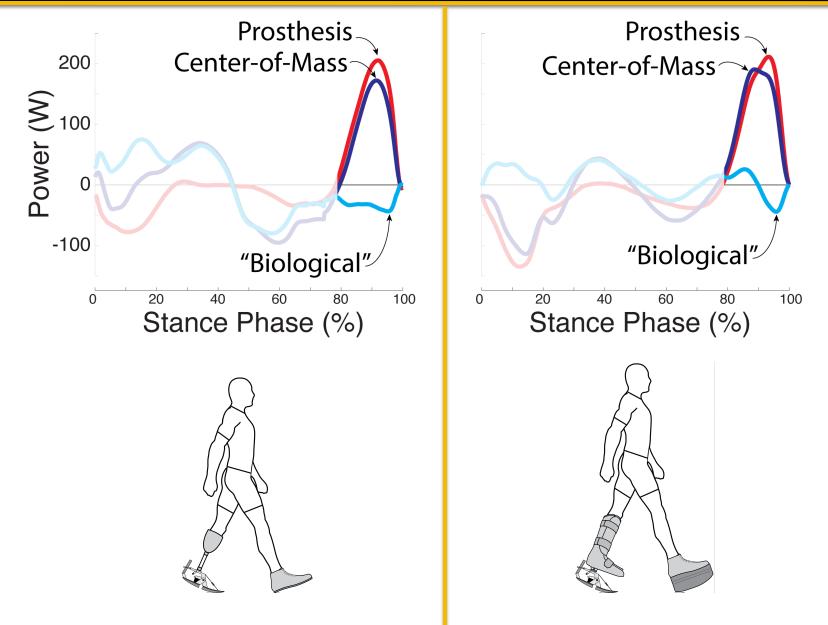
Zelik et al. 2011

### HUMAN-PROSTHESIS Center-of-mass power was similar for both groups



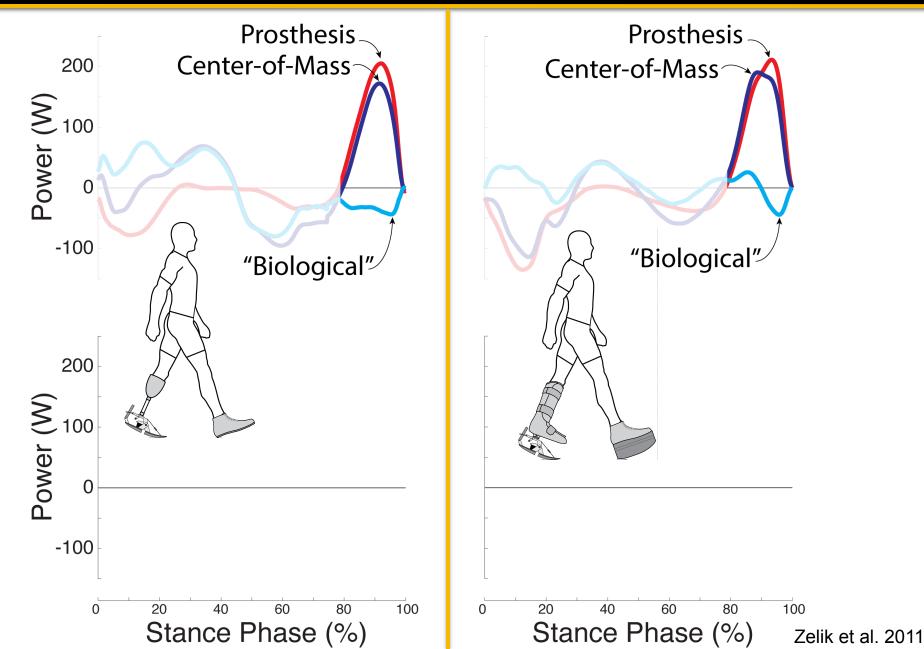
Zelik et al. 2011

# HUMAN-PROSTHESIS "Biological" power was similar for both groups

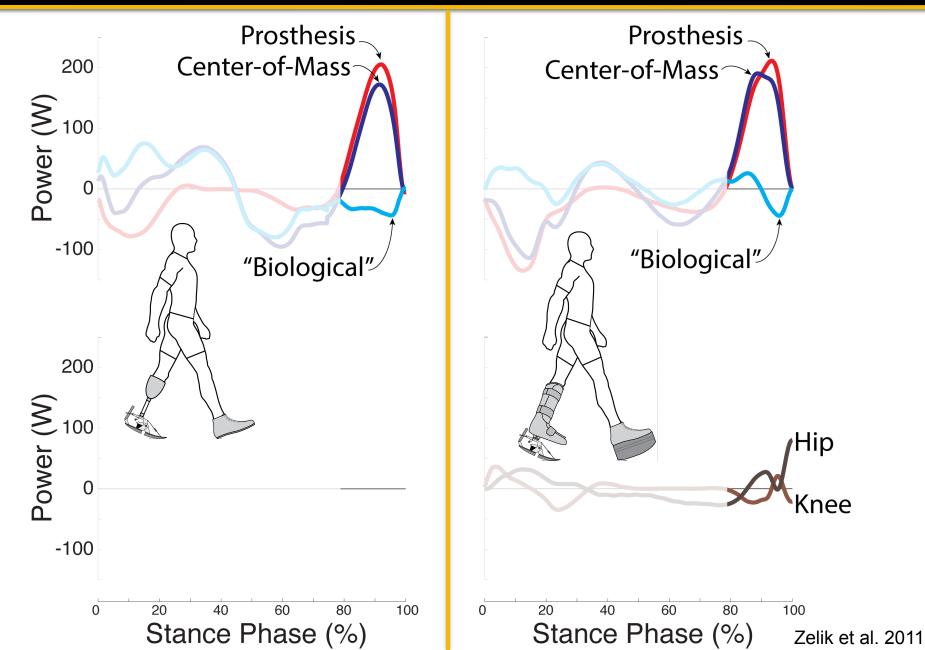


Zelik et al. 2011

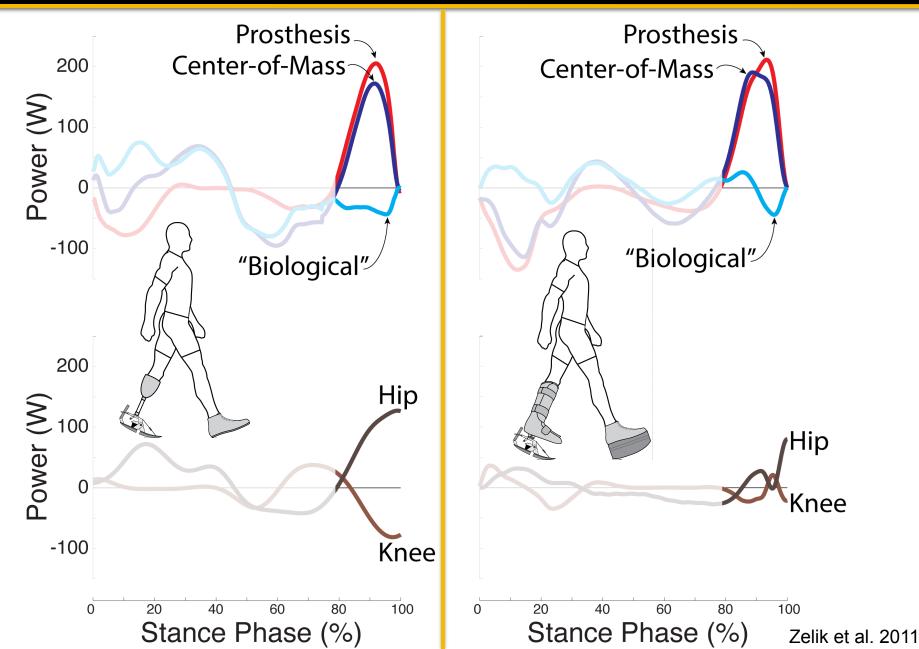
# HUMAN-PROSTHESIS What happens to knee & hip joint power?



## HUMAN-PROSTHESIS Non-amputees: knee & hip power is small

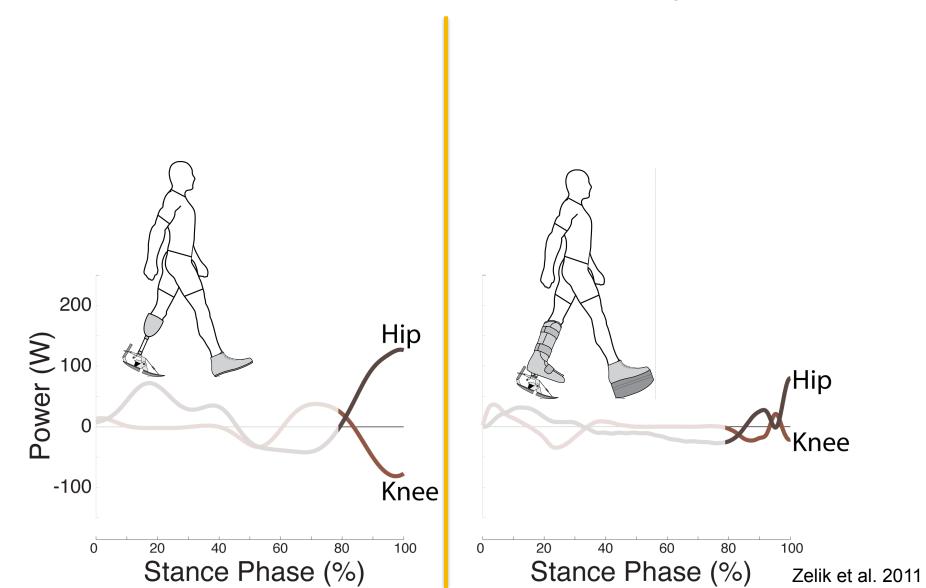


# HUMAN-PROSTHESIS Amputees adapt differently, with higher knee & hip power



# HUMAN-PROSTHESIS Key challenge: quantifying & understanding coordination

how user & device adapt to each other



#### **ONGOING/FUTURE WORK** Studying how to physically integrate human & device

& how to quantify human-device interaction



Harvard (Walsh)

Vanderbilt (Goldfarb)

Vanderbilt (Goldfarb)

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# Post-Doc Opening my.vanderbilt.edu/batlab



Vanderbilt (Goldfarb)



Harvard (Walsh)

## **THIS FALL** New Vanderbilt Rehabilitation Engineering Center

# Post-Doc Opening my.vanderbilt.edu/batlab



3000 sq. ft. motion analysis lab + 3000 sq. ft. engineering space

# A poor transmission can ruin performance

Human augmentation: we need new methods to understand human-device power transmission & coordination



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